Christa Sommerer

Christa Sommerer is an internationally renowned media artist, researcher and pioneer of interactive art. After working, researching and teaching in the US and Japan for 10 years, she in 2004 together with French media artist Laurent Mignonneau set up the department for Interface Cultures at the University of Art and Design in Linz, Austria, where they are both professors. She is also an Obel Guest Professor at Aalborg University, Denmark, and together with Laurent Mignoneau Chaire International Guest Professors at the Université Paris 8 in Paris, France. Together Sommerer and Mignonneau created around 30 interactive artworks, for which they received numerous awards: the BEEP Award at ARCO Art Fair in Madrid in 2016, the 2012 Wu Guanzhong Art and Science Innovation Prize which was bestowed by the Ministry of Culture of the People's Republic of China; the 1994 Golden Nica Prix Ars Electronica Award; the 1995 Ovation Award of the Interactive Media Festival in Los Angeles; the Multi Media Award'95 of the Multimedia Association Japan, the 2001 World Technology Award of the World Technology Network in London UK and the PRIZE 2008 - uni:invent Award, which was bestowed by the Ministry of Science and Research in Austria.

Victoria Vesna

Victoria Vesna, Ph.D., is an Artist and Professor at the UCLA Department of Design Media Arts and Director of the Art|Sci center at the School of the Arts and California Nanosystems Institute (CNSI). Although she was trained early on as a painter (Academy of Fine arts, Belgrade, 1984), her curious mind took her on an exploratory path that resulted in work can be defined as experimental creative research residing between disciplines and technologies. With her installations she investigates how communication technologies affect collective behavior and perceptions of identity shift in relation to scientific innovation (PhD, University of Wales, 2000). Her work involves long-term collaborations with composers, nano-scientists, neuroscientists, evolutionary biologists and she brings this experience to students.

Jared Donovan

Jared Donovan is a Lecturer in Interaction Design at the Creative Industries Faculty at QUT. His research is concerned with finding new ways of interacting with computational technologies and also with finding ways of involving people in the design process through participatory design.

Katrin Wolf

Katrin Wolf is a professor for Media Informatics at the BTK, the University of Art and Design in Berlin. Before she was a postdoctoral researcher in the Human Computer Interaction Group at the University of Stuttgart, where she worked in research projects on projected guidance systems and on lifelogging video navigation.

Beforehand Katrin was a researcher and doctoral student at the Telekom Innovation Laboratories at the Technical University of Berlin. Her dissertation was co-advised by Joachim Sauter. Katrin worked as media and interface designer at the Jewish Museum Berlin in cooperation with the University of Applied Science Berlin on developing a mobile multimedia guide for the museum. Particularly, she is interested in interactive art, motion and gesture based interaction for mobile and ubiquitous computing. Katrin published about 40 peer-reviewed papers in scientific journals and conferences. She organized scientific workshops, served as program committee member and has been reviewer for leading conferences in her field. Moreover, she exhibited her project „Artist pointer" in New York and Berlin.

Don Ritter

Don Ritter is an artist and writer who has been active internationally in the field of digital media art since 1986. His interactive installations, performances and image works have been presented throughout North America, Europe and Asia, including SITE Santa Fe (USA), Winter Olympics 2010 Cultural Olympiad (Vancouver), Metrònom (Barcelona), Sonambiente Sound Festival (Berlin), Exit Festival (Paris), Ars Electronica Festival (Linz), and New Music America (New York City). Ritter's recent writings examine the relationships between aesthetics, ethics, and digital media. His work with digital media art has received support and recognition from the Canada Council, The Banff Centre (Canada), Pratt Institute (USA), ZKM (Germany), Ars Electronica (Austria), the Goethe Institute (Germany), and the European Union Culture Programme. Ritter completed his graduate education at the Massachusetts Institute of Technology's Center For Advanced Visual Studies, MIT Media Lab, and Harvard University's Carpenter Center. He has undergraduate degrees in fine arts and psychology from the University of Waterloo, and a diploma in electronics engineering technology from Northern Alberta Institute of Technology. He has held full-time professorships in art and design at Concordia University in Montreal, Pratt Institute in New York City, Hanyang University in Seoul, and currently at City University of Hong Kong.

Erkki Huhtamo

Erkki Huhtamo is known as a founding figure of media archaeology. He has published extensively on media culture and media arts, lectured worldwide, given stage performances, curated exhibitions, and directed TV programs. He is a professor at the University of California Los Angeles (UCLA), Departments of Design Media Arts, and Film, Television, and Digital Media. His most recent book is Illusions in Motion. Media Archaeology of the Moving Panorama and Related Spectacles (The MIT Press, 2013).

Machiko Kusahara

Machiko Kusahara is Professor at the School of Culture, Media and Society, Waseda University and holds a Ph. D. in Engineering from University of Tokyo for her theoretical study on interplay between media culture, technology, art and society. Kusahara taught media art theory and practice at IAMAS, InterMedium Institute (IMI), Tokyo Kogei University, Kobe University, and UCLA before joining Waseda University.
She came into the field of digital media in early 1980s as a curator, critic, theorist and educator in computer graphics and digital art. Since then she curated and wrote internationally and served as a jury for Ars Electronica, SIGGRAPH, ISEA, among many others. Currently her research focuses in two related fields. One is media art in Japan today and Japanese postwar avant-garde art as its starting point. The other field of research is early Japanese visual entertainment from Edo era magic lantern show, late 19c panorama, to prewar optical toys from media archeological aspects. Her recent essays are included in "A Companion to Digital Art" (ed. Christiane Paul) and "Routledge Handbook of New Media in Asia" (ed. Larissa Hjorth and Olivia Khoo) include her recent essays. Since 2004 she contributed in theorizing the concept of Device Art as its project member.

Hiroo Iwata

Hiroo Iwata has been conducting research projects on virtual reality. His research interests include haptic interface, locomotion interface and spatially immersive display. He exhibited his work at the Emerging Technologies venue of the SIGGRAPH every year from 1994 to 2007. He also got honorary mentions at Prix Ars Electronica 96 and 2001. He launched Device Art project in 2004. He has been leading PhD. Program in Empowerment Informatics at the University of Tsukuba since 2013

Wang Zhigang

Stahl Stenslie

Professor, artist, curator and researcher specializing in experimental art, interactive experiences and disruptive technologies. His PhD is on Touch and Technologies from The School of Architecture and Design, Oslo, Norway. Currently he is an Obel professor in Art and Technology at Aalborg University, Denmark. He is also the director of PNEK – Production Network for Electronic Art, Norway, www.pnek.org.

His artworks challenge our ordinary ways of perceiving the world. His practice asks the questions we tend to avoid or where the answers lie in the shadows of existence. Keywords are somaesthetics, unstable media, transgression and the numinous. The technological focus in his works is on the art of the recently possible - such as i)

panhaptic communication on Smartphones, ii) somatic sound and holophonic soundspaces, and iii) open source, disruptive design for disruptive technologies such as low cost 3D print of functional and lethal art-weaponry
He has been exhibiting and lecturing at major international events (ISEA, DEAF, Ars Electronica, SIGGRAPH +). He represented Norway at the Ichihara Biennial (Japan 2014), 5th biennial in Istanbul, Turkey, co-organized 6cyberconf and won the Grand Prize of the Norwegian Council for Cultural Affairs. He has moderated various symposiums like Ars Electronica (Next Sex), ArcArt and Oslo Lux (2015).
Mariano Sardon

Yasuko Imura

Yasuko Imura is an art historian specializing in post-1945 Japanese art, and Interdisciplinary Art and Design Studies. She served as an associate fellow at the National Art Center, Tokyo before joining her current university in 2016. She received her Ph.D. from the Kyoto City University of Arts in 2013; the title of her doctoral thesis is Art criticism in the 1960s: From the Perspective of Yoshiaki Tōno. She is a co-editor of The Era of the Virtual Image: An Anthology of Art Criticism of Yoshiaki Tōno (Kawade Shobo Shinsha, 2013) and the author of "From the Exhibition Shikisai to Kūkan ("Color and Space") to the Osaka Expo – the Intersection of '60s Art and Design," in Bijutsu Forum 21, no. 30, 2014. She co-organized the 2014 exhibition Art and Printed Matter from the 1960s to the 1970s: Primarily from the Museum Collection at the National Museum of Modern Art, Tokyo; and the symposia Between Media and Art: Reading Jasia Reichardt's Curatorial Work in the 1960s at the National Art Center, Tokyo held in 2015.